

The Tamer Final Four Pool™

Creating solid March Madness pools since D.J.'s sophomore year in high school (1998).

Point system –

- **Each round is worth 64 points, No play-in game.** 2 points for each correct pick 1st round. 4 for 2nd round. 8 for 3rd. 16 for 4th. 32 for 5th. 64 for winner.
- **Upset points** – Whenever there's an upset, bonus points are given to those who picked it. The amount of points is simply the difference of the seeds. For instance, if a 13-seed beats a 4-seed, then 9 bonus points are added.
- **Results on D.J.'s website** <http://www.danieltamer.com/finalfour/>

Registration –

- The cost is **\$5 per bracket**.
- Maximum number of brackets per person is 4.
- The **money must be turned in by March 18th** (Day of first game).
 - Mail (or drop off) to Greg Sr.: 11931 Floral Hall Pl, Fishers IN 46037
 - Mail (or drop off) to Greg Jr.: P.O. Box 45, Battle Ground, IN 47920
 - Hand money directly to Greg Sr. or Greg Jr.
 - Via paypal – send \$5.00 personal transaction to gregtamer@gmail.com
- The bracket will come out on March 13th. **Brackets must be submitted before March 17th**. Send picks to –
 - gregtamer@gmail.com
 - Mail (or drop off) to 11931 Floral Hall Pl, Fishers IN 46037
 - Mail (or drop off) to P.O. Box 45, Battle Ground, IN 47920
 - Hand directly to Greg Sr. or Greg Jr.
 - Download software on website, enter picks, send output files to e-mail address above.
 - **Through Yahoo NCAA Tournament Pick'Em Private Group:**
 - <http://tournament.fantasysports.yahoo.com/t1>
 - Join a group
 - GroupID - 1528
 - Group Password – dj711
 - Group Name – *The* Tamer Final Four Pool
- Not allowed in pool if money is not provided before first game (**play-in games do not count**) or you choose to only play for fun.

Winnings –

- **No profit is earned from the pool.** 100% of the money turned in is handed back out to the winners.
- The goal is to get 100 entries.
- The split for winners will be around 1st – 60%, 2nd – 30%, and 3rd – 10%
- Last place gets their money back. They've suffered enough.